

# Bozeman Blast Tournament 2015

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## **Time Limit:**

- All pool play games will be no new inning after 1:15 (one hour and fifteen minutes)
- No drop dead in pool play or bracket play.
- Ties are allowed in Pool Play only.
- No more than 7 innings allowed in Pool play regardless of time.
- No time limits in championship games.

## **Run Rules:**

- 15 runs ahead after 3 innings
- 12 runs ahead after 4 innings
- 8 runs ahead after 5 innings.

## **Coin Flip**

- A coin flip will determine the home team in all games except the championship where the home team will be the undefeated team.
- Game times start at the coin flip.

The first team listed in pool play or the team listed on the top of the bracket shall occupy the 3rd base dugout, unless the dugout is occupied by a team playing back to back.

In bracket play after 7 innings if the game is tied we will do a tie- breaker (The last official batter of the previous inning will be placed on 2nd base) the game will continue this way until a winner is determined.

**Protests:** Umpires decisions are final. There will be no protests allowed.

**Substitution:**

- Open substitution and continuous batting are allowed in pool play.
- Courtesy runners are allowed for pitcher and catcher to speed up the game. Note: They should be the last out and care should be taken that they do not come up in the batting order as they will be allowed to remain on base but be an out for their turn at the plate.

**Bracket Play:**

- Bracket play, excluding championship games the time limits shall be: No new innings after 1:20, one hour and twenty minutes, no drop dead. Championship games in each age division are scheduled for 7 innings; there is no time limit; and run rules are in effect.
- Should the game be tied at the completion of regular time schedule or innings, ASA tie breaker rules will apply. Last out from previous inning will be placed on 2<sup>nd</sup> base and game will continue until a winner is declared.

